beyond Typeclassopedia

There are quite a few type classes, that are completely fine the way they are defined in the base library. These are mostly part of the famous Typeclassopedia.

- Semigroup and Monoid
- Functor, Applicative and Monad
- Foldable and Traversable

This article is mainly an overview and doesn't try to explain each type class. I also want to point out some opinionated critique.

Typeclassopedia

The Typeclassopedia explains a few more type classes.

Pointed is a superclass of Applicative with just pure. I am not against this separation, but can't think of an example of Pointed, that isn't also Applicative.

MonadFix is not as well known as some other type classes, but is actually quite useful. The RecursiveDo extension adds some syntactic sugar to MonadFixes. This allows recursive bindings in *do*-notation.

CAUTION I am only covering the "left" side of the Typeclassopedia. The Category and Arrow type classes are not discussed here. I am also ignoring Comonad for now.

To conclude the Typeclassopedia, let's look at Alternative.

Alternative is a monoid

NOTE

MonadPlus m is equivalent to (Alternative m, Monad m). It's an unnecessary alias, but it doesn't do any harm.

Alternative can actually be expressed with the other already introduced type classes.

CAUTION The QuantifiedConstraints language extension is required.

```
class (Applicative f, forall x. Monoid (f x)) => Alternative f where
empty :: f a
empty = mempty
(<|>) :: f a -> f a -> f a
```

NOTE

TIP

(<|>) = (<>)

The Applicative f superclass is not necessary at all, but otherwise it would be an alias for forall x. Monoid (f x).

The only problem is, that base introduces some Monoid instances, that don't work with this definition. Maybe for example uses a superclass constraint.

```
class Semigroup a => Monoid (Maybe a) where
    -- ...
```

The proposed Alternative doesn't work, because forall a. Semigroup a (from Maybe) is a stronger constraint than forall x. (from Alternative). I am not quite sure, whether this change can actually break Alternatives laws. The Maybe example will be caught by the compiler at least.

The solution would be to use compatible instances. The currently used instances can still be made available with newtypes.

The newtype Alt already exists for the other direction Alternative $f \Rightarrow$ Monoid (f x).

The current situation isn't bad though, considering that newtypes are annoying to use. Maybe idris made the right choice with named implementations (multiple named instances in Haskell terms).

Another interesting change would be the separation of (<|>) and empty, similar to the separation of Semigroup and Monoid (or Pointed and Applicative).

The structure of Applicative and Alternative is similar to a semiring.

	Applicative/ Alternative	natural numbers	boolean algebra	algebra of types
TIP	empty	0	false	Void
	pure ()	1	true	()
	< >	+	or	Either
	<*>	×	and	(,)

The Typeclassopedia is actually quite old by now and there are more additions in base.

base library

Let's start with MonadFail. This type class was a stupid idea to allow pattern matching in *do*notation. Whenever writing actual code you should use a *case*-block. Patterns that *always* match are fine, but other patterns should just give a warning like "patterns are non-exhaustive".

Bifunctor, Bifoldable and Bitraversable are nice to have. Generalizations for Trifunctor, Quadrofunctor, etc. are missing though. I'm not sure how those type classes would be implemented

without boilerplate.

MonadIO is a type class for all monads, that use IO as the base monad. This is a useful type class, but it can be completely replaced with MonadBase from transformers-base. Additionaly MonadBaseControl from monad-control could be added to base.

NOTE I am in favor of completely removing MonadI0, which some people might find a bit harsh.

MonadTrans from transformers and MonadTransControl from monad-control also fit into the same category, but for monad transformers.

Base introduces Contravariant functors. Analogously to Applicative and Alternative, the contravariant library defines Divisible and Decidable. These two type class can be quite useful, but I haven't explored this direction any further.

NOTE

This didn't cover *all* type classes from base, but only the ones similar to the Typeclassopedia.

Takeaways

- Classes like Monoid will often have multiple lawful instances, but Haskell requires us to use a newtype for each implementation. Instances should be chosen wisely.
- Alternative and Applicative can be thought of as monoids.
- MonadFail is a *fail*.
- MonadBase makes MonadIO unnecessary.
- MonadBaseControl and MonadTransControl would be a nice addition to base, including MonadTrans and MonadBase.
- Other type classes like Num, IsString, IsList or other stock classes deserve their own discussion.